



# Mobile Madness

Educational Session

Steve Walker



# Seminar Overview

- **Wireless Basic Overview**
- **Site Surveys and Physical Challenges**
- **Wireless Pitfalls**
- **Authentication and Security**
- **Access Point Management**
- **VLANs**
- **Network Topology and Roaming Devices**
- **Application & Handheld Deployment**
- **Bandwidth Considerations**
- **Stories From The Road**



# Wireless Networking

Can you hear me now?

- **Most common is 802.11b/g (2.4Ghz)**
- **Less common is 802.11a (5.8Ghz)**
- **11/54 Megabits in theory**
- **EMI Sensitive (Very)**
- **Usually implemented with an “Access Point”**
- **Very insecure “out of the box”**



# Wireless Survey

Save yourself some pain!

- **Initial Survey**
  - Establish location of AP's
  - Evaluate network coverage
  - Evaluate user needs/security
- **Periodic surveys**
  - Discover rogue wireless devices
  - Evaluate network coverage
    - Weak areas for signal increase
    - Strong areas for signal decrease to prevent unwanted coverage
  - Test security measures



# Wireless Survey

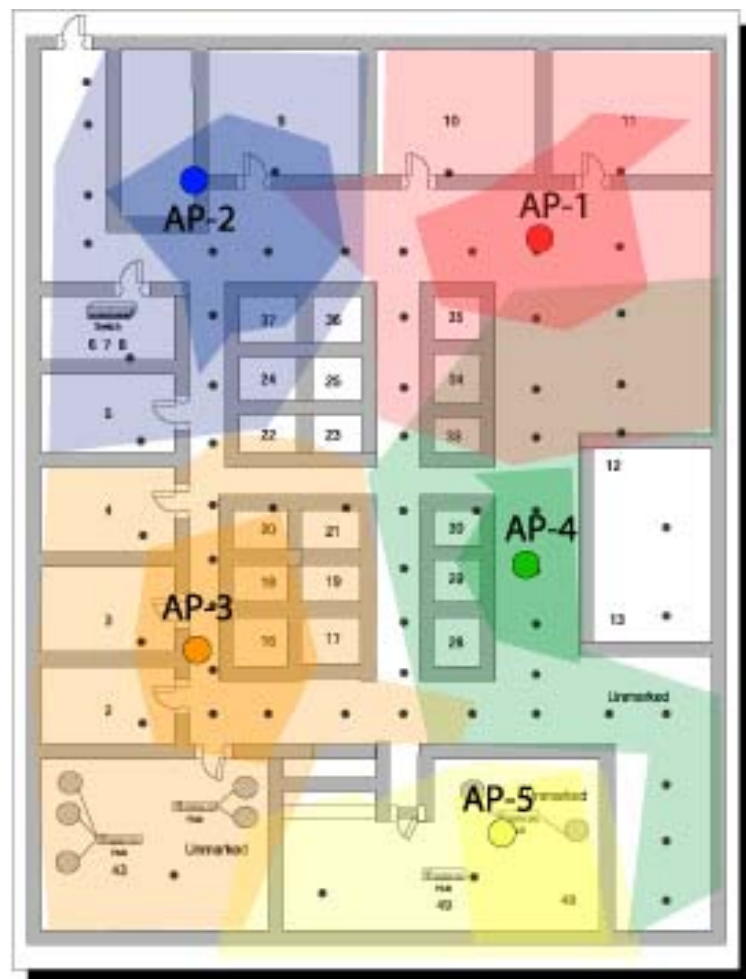
## Physical Challenges

- **Walls/Ceilings/Floors**
  - Lead lined MRI/X-Ray rooms
  - Elevator shafts
  - Some negative pressure rooms
  - Unseen pipes
  - Concrete (wire mesh/rebar reinforcement)
- **Windows**
  - Can be a good thing if the window is to the outside
- **Doors**
  - Solid Core/Fire doors



# Wireless Survey (continued)

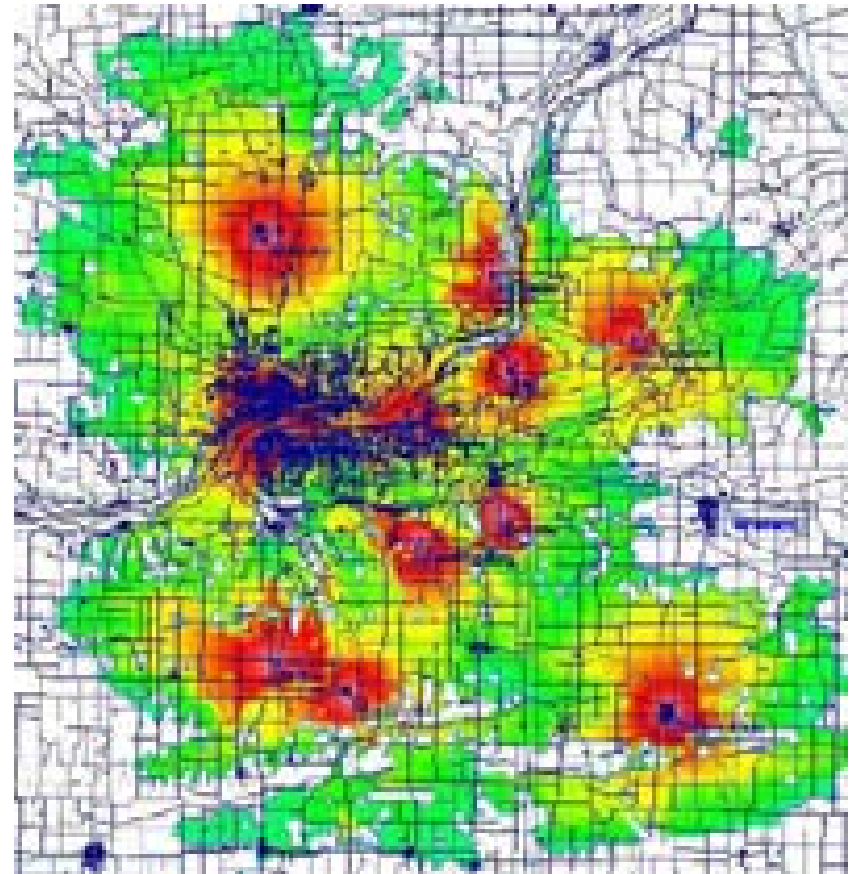
**Your individual survey will show your weak and strong areas. Walls, doors, pipes, ducts, windows, any large object can have an effect on your wireless coverage.**





# Wireless Survey (continued)

**It may look like a weather map, but this is the result of two pieces of software: Kismet and GPS visualizer.**



# Kismet

```

aaron@linux: /etc/kismet
File Edit View Terminal Tabs Help
Network List (Autofit)
Name          T W Ch  Packts  Flags  IP Range      Size
! RedRover    A N 006   474   T4    66.249.83.19  12k
! RedRover-Guest A N 006   505   T4    212.162.69.114 37k
+ ! Data Networks G N 011     6   G     0.0.0.0       2888
! RedRover    A N 011    93   G     0.0.0.0        00
+ Probe Networks G N ---    19   G     0.0.0.0        00

Info
Ntwrks      10
Pckets     2366
Cryptd       0
Weak        0
Noise       23
Discrd      23
Pkts/s      34

madwif
Ch: 1

Elapsd
00:02:22

Status
Found new probed network "RedRover" bssid 00:13:CE:12:2D:36
Found new probed network "<no ssid>" bssid 00:90:96:CA:27:70
Found IP 128.84.59.16 for RedRover::00:0D:93:85:20:0A via UDP
Associated probe network "00:13:CE:12:32:E8" with "00:0F:C8:00:14:C9" via probe response.
Battery: AC 100%
  
```



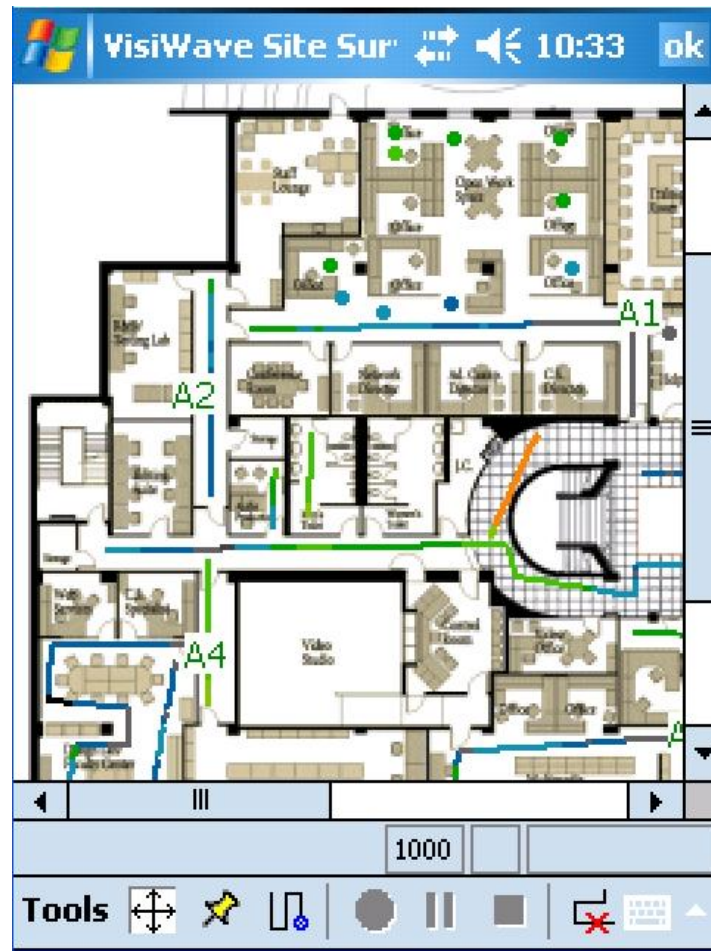


# Wireless Survey (continued)

## Software

	<b>AirMagnet (Handheld Analyzer)</b>	<b>VisiWave</b>	<b>Ministumbler</b>	<b>Ekahau</b>	<b>WiFiFoFum</b>
<b>Est. Price</b>	<b>\$2250</b>	<b>\$550</b>	<b>Free</b>	<b>\$2500</b>	<b>Free</b>
<b>OS Compatibility</b>	<b>Pocket PC 2003/Mobile 5.0</b>	<b>XP, Mobile 5.0, Pocket PC 2002/3/5</b>	<b>PocketPC 2002/3, Mobile 2003</b>	<b>2000, XP, Tablet PC</b>	<b>PocketPC 2003/Mobile 5.0 &amp; 6.0</b>
<b>802.11 compatibility</b>	<b>b/g</b>	<b>a/b/g/n</b>	<b>a/b/g</b>	<b>a/b/g/n</b>	<b>b/g</b>
<b>Spectrum analysis</b>	<b>Optional</b>	<b>Optional</b>	<b>None</b>	<b>Optional</b>	<b>None</b>
<b>Site Map</b>	<b>bmp, jpg, gif</b>	<b>gif, jpg, png, bmp, tiff</b>	<b>None</b>	<b>bmp, jpg, png</b>	<b>None</b>
<b>Device Compatibility</b>	<b>Limited for Handhelds</b>	<b>Laptops, PDA using Pocket PC</b>	<b>Handhelds</b>	<b>Laptops, Tablets</b>	<b>Handhelds</b>

# VisiWave





# Wireless Security Pitfalls

- **No barrier to entry (no wall jack to find)**
- **Data is accessible to anyone within range and with a proper NIC.**
- **802.11b/g fair range, relatively cheap, many devices at same frequency**
  - (microwave ovens, cordless phones, security radios/monitors)
- **802.11a shorter range, higher cost, fewer devices at same frequency**



# Solutions to Pitfalls

## Creating barriers

- **Authentication**
  - **WEP**
  - **MAC Address**
  - **Web Authentication**
  - **802.1x + RADIUS**

# WEP

- **Wired Equivalent Privacy**
- **Generally looked at as “better than nothing”.**
- **64 & 128 bit, however 24 bits are used by the Initialization Vector (40 & 104).**
- **Limited number of IV’s leads to repetition of IV’s, thus allowing attackers to compare and extrapolate the key.**
- **Can you remember 26 character Hex key?  
Leads to users printing it “temporarily”**

# MAC Filtering

- **Media Access Control address**
  - **Mostly unique address assigned to each NIC.**
  - **Normally the very first thing found by an attacker.**
  - **Most operating systems/NIC drivers have the ability to “spoof” a MAC address built in.**



# Web Authentication

- **Typically best for guest-access situations**
- **Unless another encryption method is being used there is no data protection.**
- **Typically the website uses SSL and the username/password is encrypted.**

# 802.1x

- **Able to be used on wired and wireless installations**
- **Uses EAP, Extensible Authentication Protocol.**
- **Also referred to as “Port Based Authentication”**
- **Each step is encrypted and secured to ensure beginning to end security.**
- **Offers not only secure authentication but also secure data transfer.**



# RADIUS

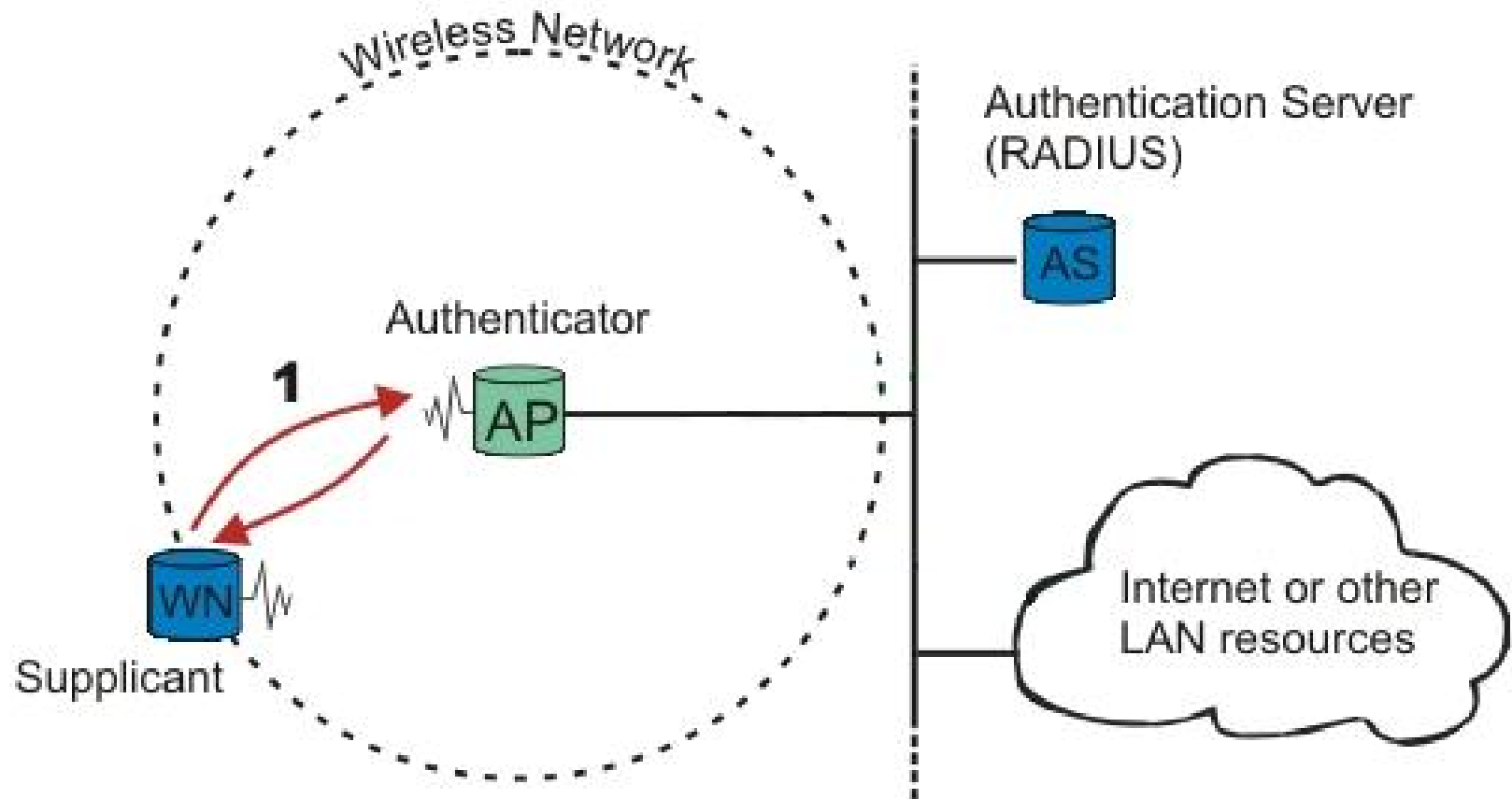
- **Remote Authentication Dial-In User Service**
- **User information can be verified by querying a DC (ADS domain controller), LDAP, SQL, Kerberos, etc.**
- **Different options for a Radius server:**
  - **Microsoft Internet Authentication Service (IAS)**
  - **FreeRadius**
  - **Cisco Access Control Server (ACS)**
  - **OpenRadius**

# 802.1x

## Step 1

- **Authenticator sends an "EAP-Request/Identity"**
- **Supplicant sends an "EAP-Response/Identity", that is automatically forwarded on to the Authentication Server (RADIUS)**
- **Authentication Server sends back a challenge to the Authenticator, who then unpacks this from IP and repackages it into EAPOL and sends it to the supplicant.**

# 802.1x Authentication Process

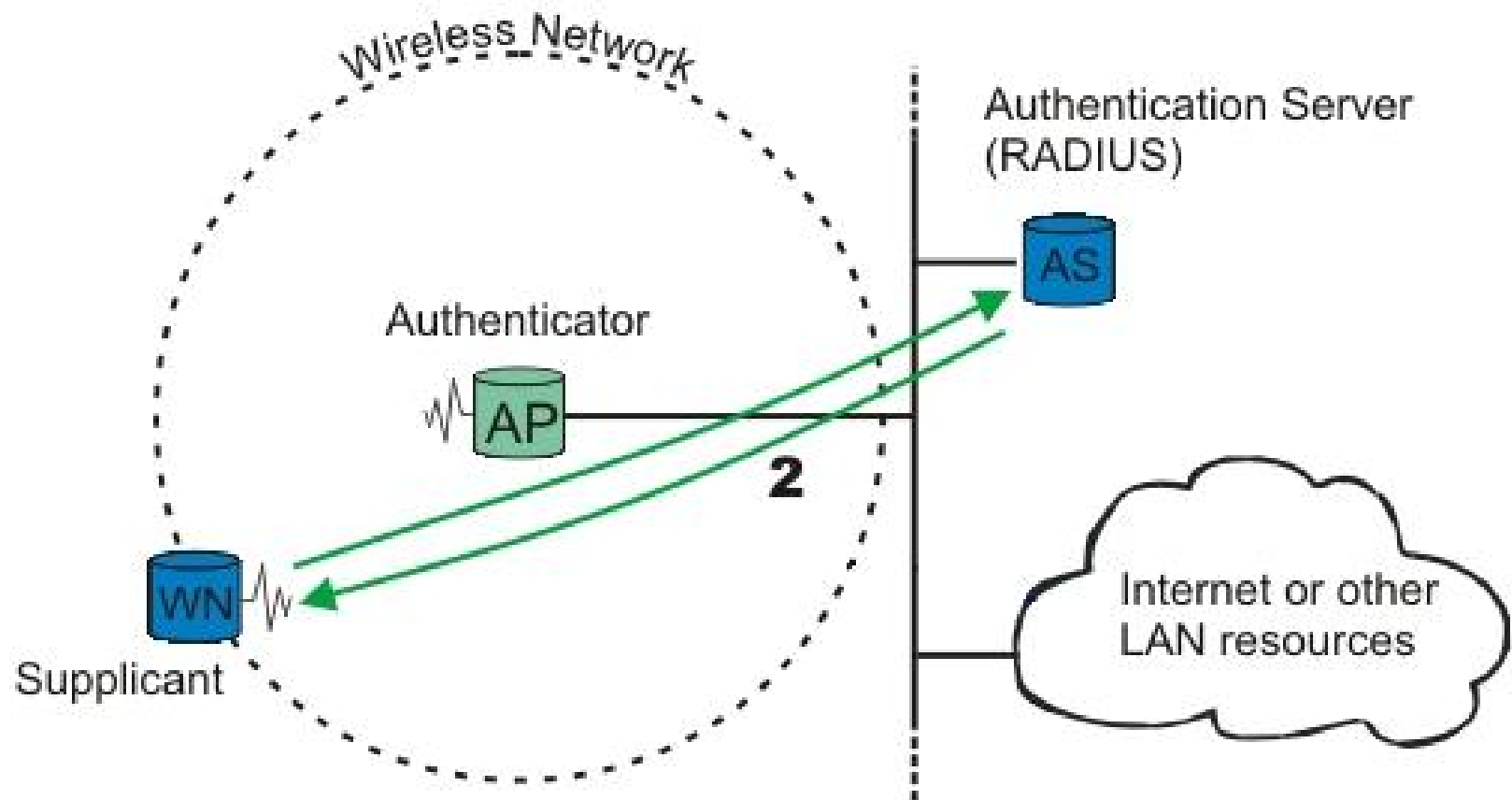


# 802.1x

## Step 2

- **Supplicant responds to the challenge via the Authenticator and passes the response onto the Authentication Server.**
- **If the Supplicant provides proper identity, the authentication server responds with a success message to the Supplicant.**
- **If the Supplicant does not provide proper identity the Authentication Server responds with a reject message and the Supplicant is not allowed access.**

# 802.1x Authentication Process

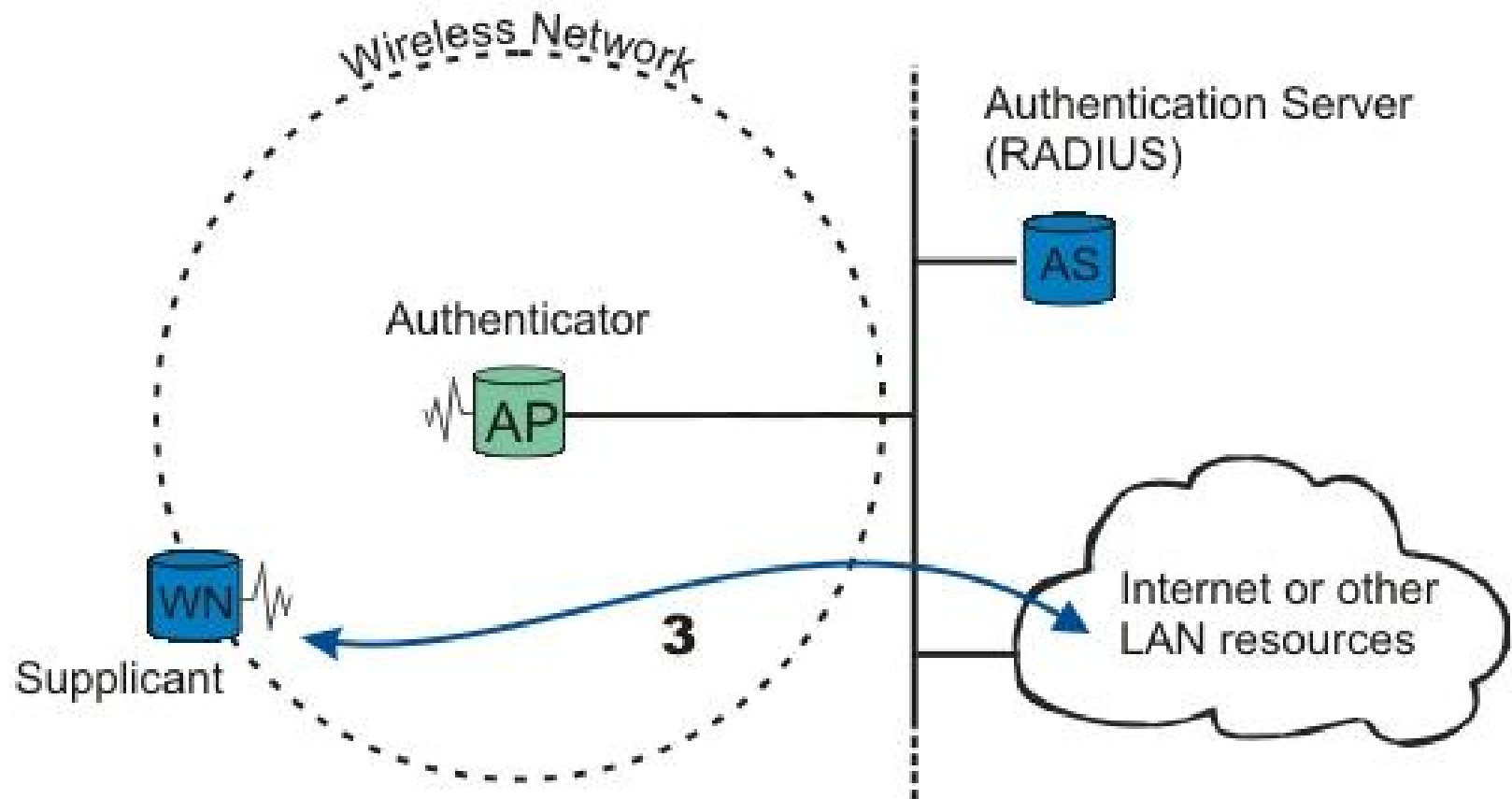


# 802.1x

## Step 3

- **Authenticator now allows the Supplicant access to the internet or other resources**
- **At this point the Authentication Server sends a Master Key and series of handshakes work to build the shared keys between the Supplicant and the Authenticator.**

# 802.1x Authentication Process





# 802.1x Support

- **Windows XP – built in and only limited by NIC capabilities**
- **MAC OS X 10.3 began supporting natively.**
- **Most, if not all, Linux distributions have 802.1x support, only limited by NIC capabilities.**





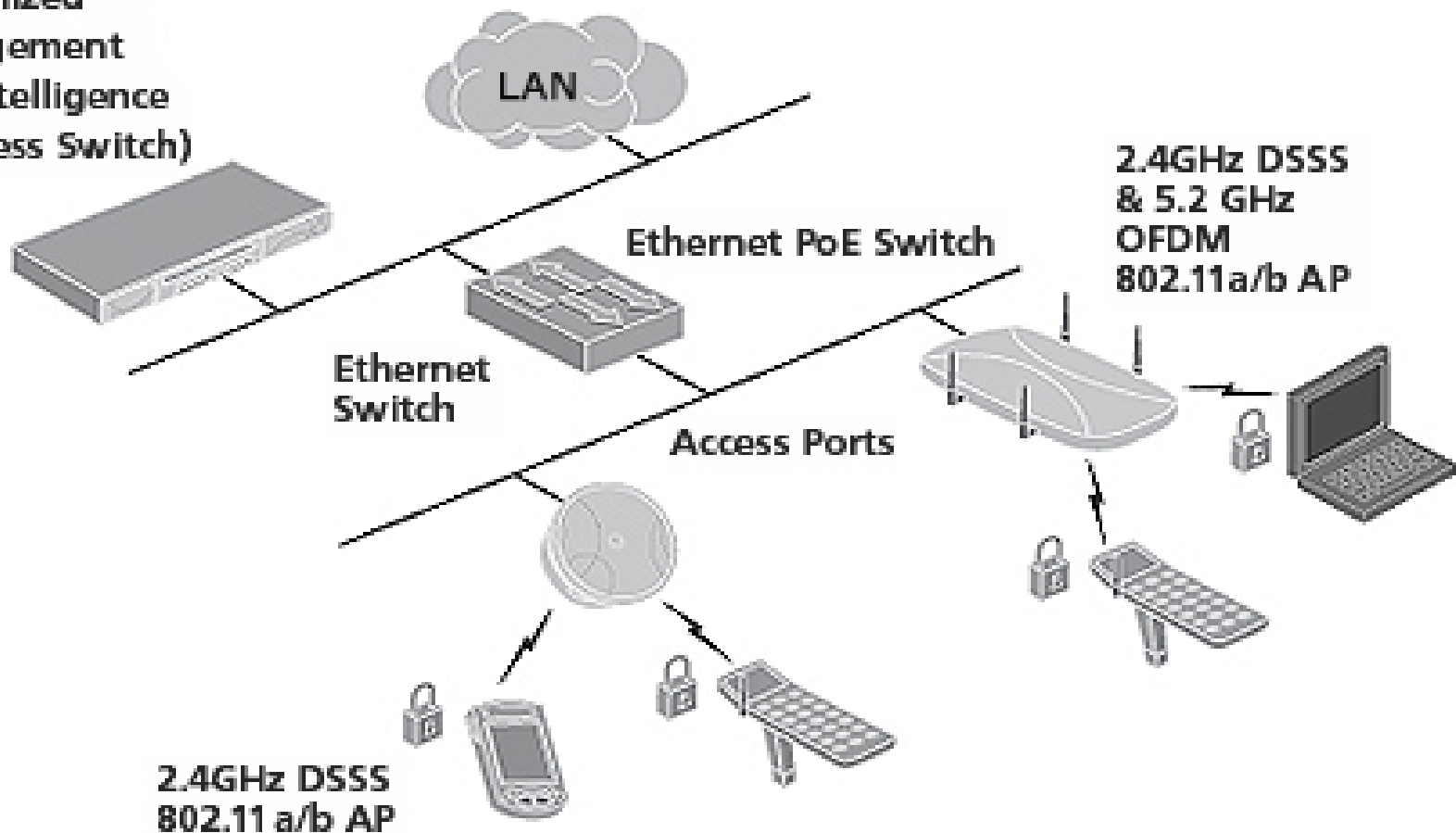
# Wireless Access Point Management

- **Thick Mode:**
  - Fully Independent
  - Management is done at the AP level
  - Resembles most standard home APs
- **Thin Mode**
  - Light weight AP, limited number of low level functions (encryption, packet transmission, SSID announcement, etc.)
  - Centrally managed by a Wireless Switch Manager
  - Able to be placed anywhere on the network as long as they have a patch back to the Wireless Switch Manager



# Wireless Access Point Management

Centralized  
Management  
and Intelligence  
(Wireless Switch)



# VLAN

- **Operate at Layer 2 of the OSI model, but normally configured to involve Layer 3 (IPs or Subnets)**
- **Logically another network, physically a switch or group of switches managed to be within the same logical network.**
- **VLANs can be used to control buildings, floors, groups of computers/users/resources.**



# VLAN Wireless Application

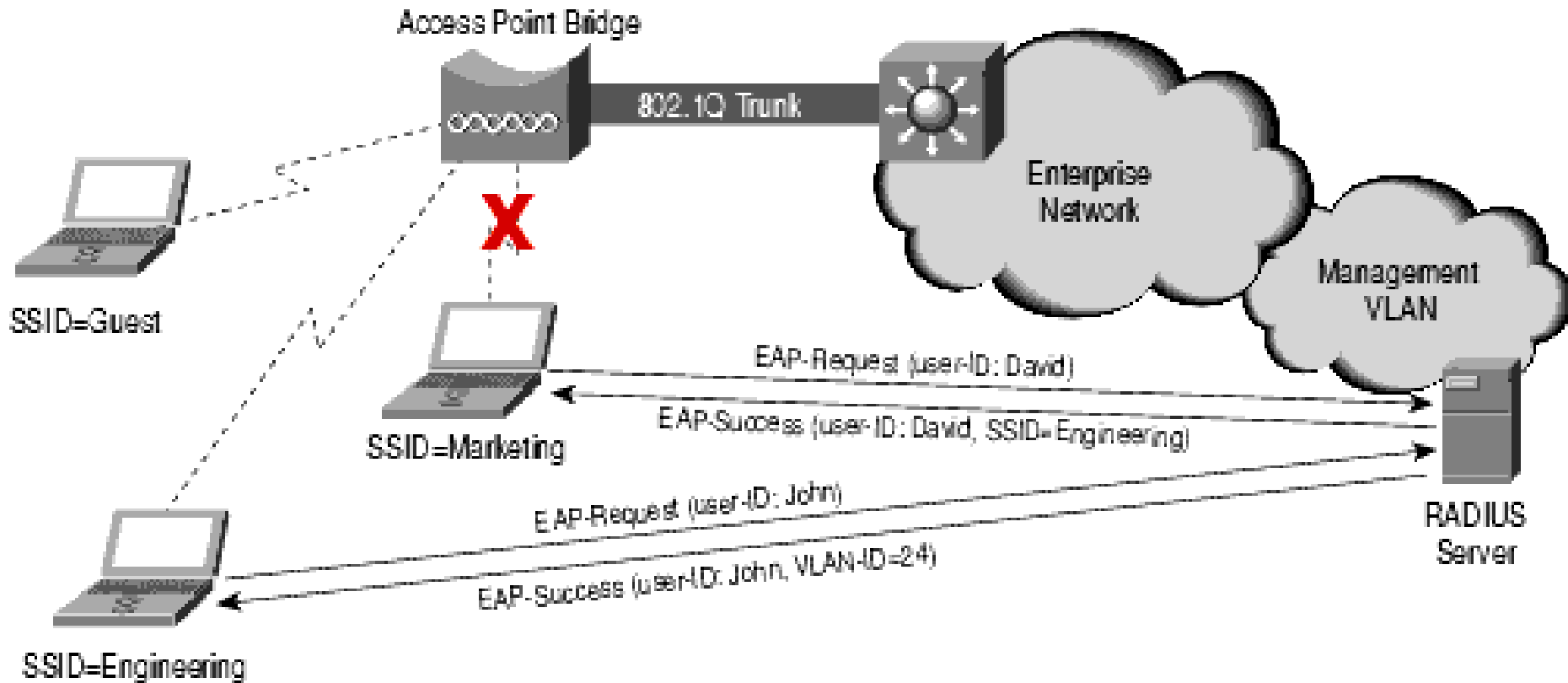
- **A VLAN can be associated with a specific SSID.**
  - **Even further, specific SSID user access can be controlled by including a RADIUS server.**
- **Instead of using multiple AP's for each SSID, 1 AP can handle multiple SSID/Networks.**
- **Each SSID can have different authentication/encryption standards applied. From open/guest access to 802.1x + dynamic WEP + TKIP/MIC.**



# VLAN Wireless Application

- **In the following example multiple machines are accessing different SSIDs at the same AP**
- **David is attempting to connect to Marketing, however, RADIUS only shows him having access to Engineering. His connection is denied.**
- **John is attempting to connect to Engineering. RADIUS shows John has access to Engineering and is granted access.**

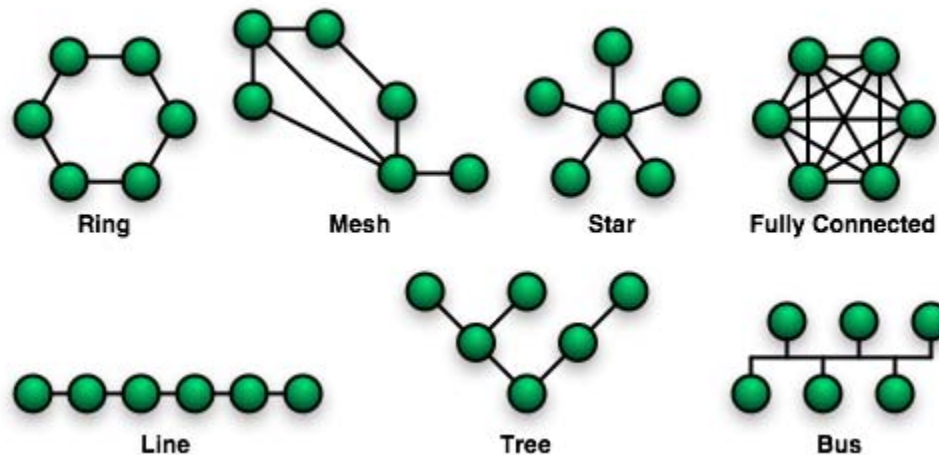
# VLAN Wireless Application





# Network Topology

- **Standard network topologies**
  - Ring
  - Mesh (partial & full)
  - Star
  - Bus
  - Tree
  - Line





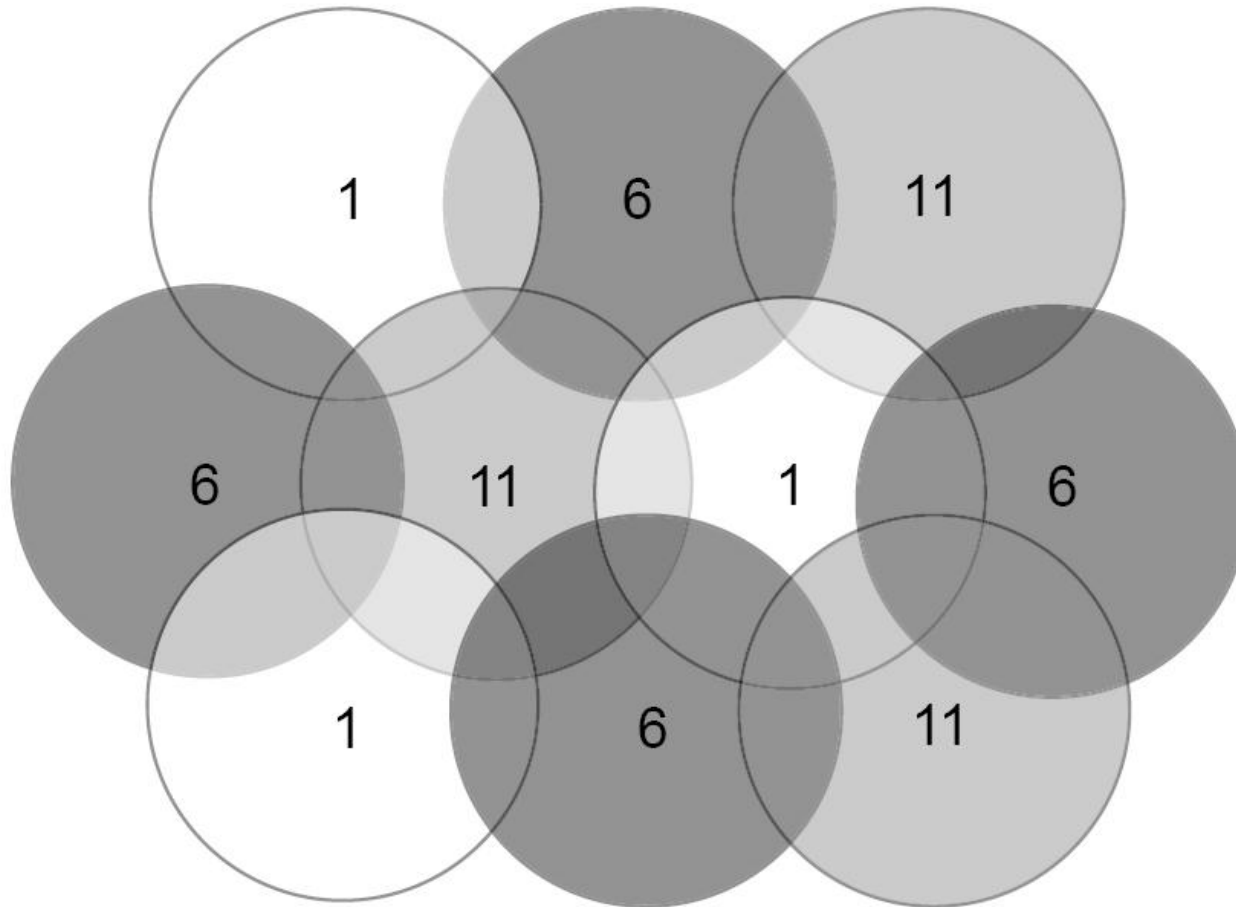


# Network Topology

- **Network topologies for wireless usage**
  - Star
  - Mesh (partial & full)
  - Tree
  - Line
- **Generally a wireless network will be a combination of different topologies**
- **SSID's, Authentication/Encryption settings, and IP/Subnet should be consistent across AP's**
- **Channel should be different between AP's within each others range**

# Network Topology

## Channels





# Device Roaming

- **Disassociate**
  - Client drops it's connection from old AP
- **Scan**
  - Client scans for a new AP
- **Reassociate**
  - Client attaches to new AP
  - Client informs new AP of the AP it was just connected to
- **Authenticate**
  - Client provides credentials for networks authentication method



# Handheld Deployment

- AirBEAM
- Wavelink Avalance MC
- Features:
  - Ability to configure devices without prestaging
  - Updating firmware, drivers, and software remotely
  - Inventory and tracking



# Application Deployment

- Hosting from a web server
  - Device will need network access
- Activesync
  - Some handheld manufacturers have multiport cradles that allow multiple device syncing and configuration
- Memory Card
- Management Solution
  - Avalanche or AirBEAM



# Stories From the Road



# Questions?

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